



old fact:
unique conic
through 5 points

Q: how many conics are tangent to five given conics?
ans: 3264.

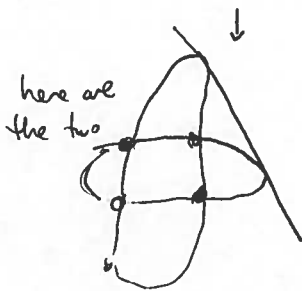
[Chasle - Halphen - Schubert]: any enumerative question about families of conics can be answered by knowing point & tangency to line numbers (these are much simpler questions).

E.g., for Q above, need to know, plus also:

(4)

target to lines	0	1	2	3	4	5
points	5	4	3	2	1	0
# conics	1	2	4	4	2	1

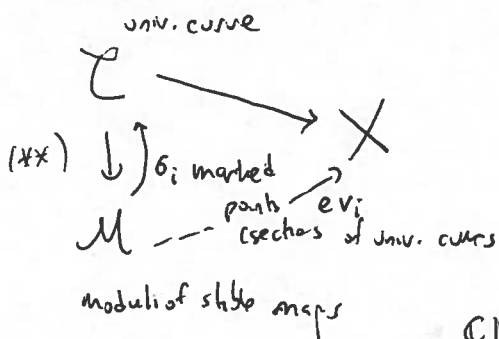
(projective)
symmetric by duality



So, we care about tangency conditions.

Problem: how to ensure invariance to placement of points or lines?

Answer: Gromov-Witten theory:



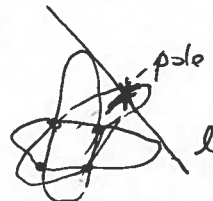
Here, $X = \mathbb{C}P^2$.

How to incorporate tangencies? $L \subseteq X = \mathbb{C}P^2$ line, pick a section of $T^*X|_L$ perpendicular to TL .

Pull back to \mathcal{M} under ev. map, to get tangency condition (ψ -class).

Problem: $\langle \underbrace{pt_1, \dots, pt_4}_{4 \text{ pt conditions}}, \psi(L) \rangle_{\mathbb{C}P^2, 2g} = 1$ (but we wanted 2!)

$= 2 - 1$



← actually, the section had a pole; so need to compensate for it!

Remark: usual way to define ψ classes involves Chern classes of fibrewise tangent bundles of $(*)$ but can check these give the same thing using relationship between Chern class & sections of line bundles

Better/other solution: relative stable maps (Ionel Li)

$$(C, P_1, \dots, P_s) \longrightarrow (X, D)$$

X smooth

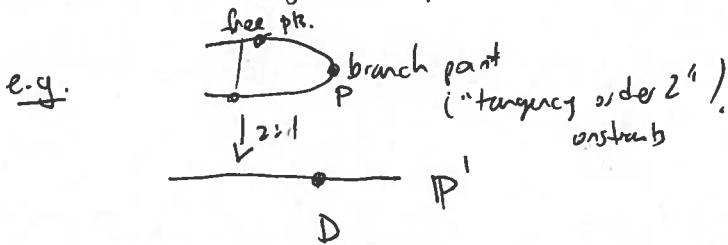
D smooth divisor

$$P_i \longmapsto D$$

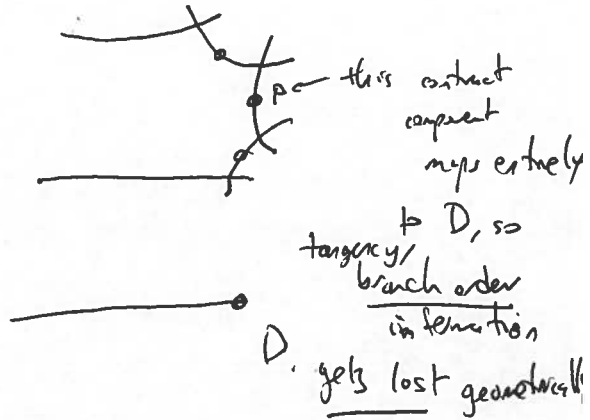
with prescribed tangencies

additional
(+ other marked points as desired w/o constraints)

Problem now: How to get compact moduli space?

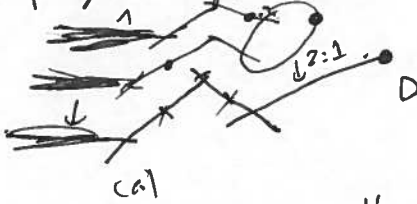


this moduli space is 3-d, (branch point + 2 = the point!)
& can degenerate:



Two solutions:

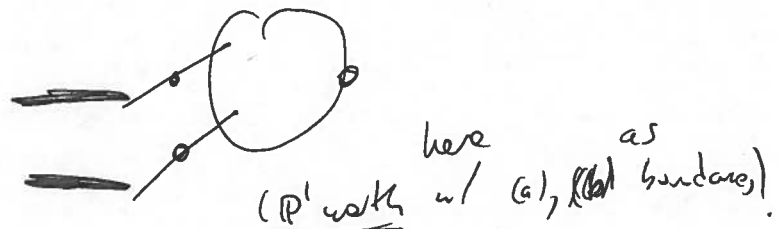
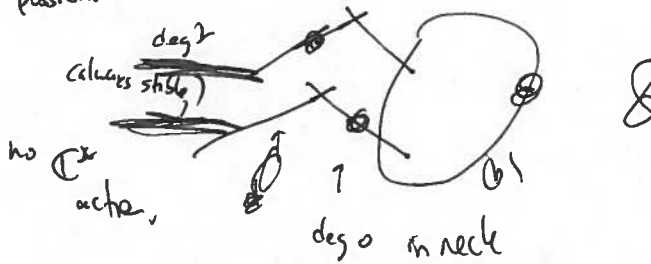
Li: "expanded degenerations":
blow up target ^{along space of maps} ("degen. to normal case"): replace P' by



Each given curve leads in a finite degeneration, but the technique allows for

all arbitrarily ~~large~~ large degenerations

other possibilities.

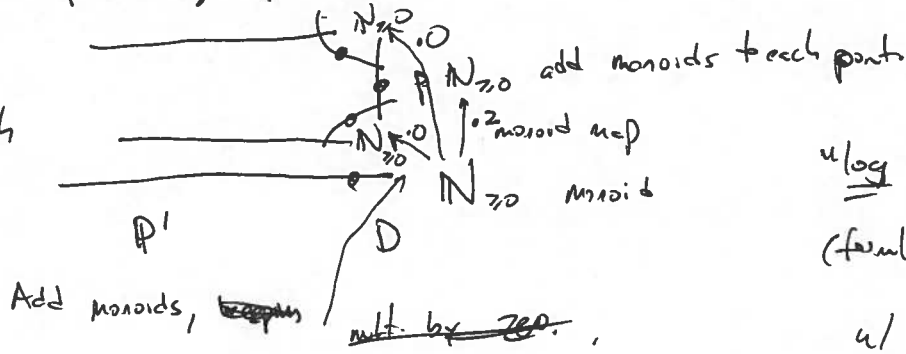


\leadsto get a nice moduli problem, w/ no loss of order of tangency.

to fix \mathbb{C}^* ambiguity/stabilize.)

Sieberts keep the target space fixed:

Gross, Chen,
Abramovich



"log stable map."

(family keep track of multiplicities $z, 0, 0$,

w/ multiplicity that they converge to geom. multiplicities when not-constant)

there's a natural map from the

\mathbb{L} compactification \rightarrow Siebert one which contracts the P^1 worth of solutions.

Observation: $\mathcal{M}_{rel} \rightarrow \mathcal{M}_{log}$
birationally
here: contracts a P^1 .

[Abramovich
Marcus,
--]

the VFCs pull back nicely,
so get same numbers.
(for a smooth divisor)

Log geometry

$f // \{xy = t\}$ fam. of nodal curves

!!
 X_t , then X_0 is singular in usual alg. geometry.

(to see this, compute char of rel. diff'l forms:

$xy \downarrow \otimes$
 \mathbb{C}

$$\left(\frac{k[x,y] \cdot dx}{xy} \oplus \frac{k[x,y] \cdot dy}{xy} \right) / dt$$

to make relative
the base

$$d(xy) = d(xy) = xdy + ydx$$

this has a 2D stalk at $\bar{0}$, hence is not a loc. free sheaf.

$\Omega_{X_0/\mathbb{C}}$ is not locally free.

w.r.t. log structures

Now consider this with log differential forms (not yet defined), :

$$\Omega_{X_0/O^+} = \left(\frac{k[x,y]}{xy} \frac{dx}{x} \oplus \frac{k[x,y]}{xy} \frac{dy}{y} \right) / \frac{dt}{t}$$

(replace dx, dt, \dots by $d \log x, d \log t, \dots$)

now: $\frac{dt}{t} = \frac{dx}{x} + \frac{dy}{y}$

\leadsto is a locally free sheaf.

$\Rightarrow X_0$ is log smooth.

Log geom. is a tool to treat log diff'l forms functorially (I have relative notions)

What is a log scheme

Def: a) A pre-log structure is a triple (X, M, α) , where

- X scheme
 - $M \xrightarrow{\alpha} (\mathcal{O}_X, \cdot)$ the relevant monoid structure
- \uparrow monoid map
sheaf of monoids on X
(often in étale topology, but Zariski topology makes sense too)

b) Pre-log structure is a log structure iff

$$\alpha \Big|_{\alpha^{-1}(\mathcal{O}_X^*)} \xrightarrow{\sim} \mathcal{O}_X^* \quad \leftarrow \text{invertible elements}$$

(so M has "no new invertible functions as target") $\Rightarrow M_X^* = \mathcal{O}_X^*$

Examples: X scheme, $D \subseteq X$ pure codim 1 subset, then

$$\mathcal{M}_{(X,D)} := j_* \mathcal{O}_{X \setminus D}^* \wedge \mathcal{O}_X \xrightarrow{\alpha} \mathcal{O}_X \text{ is a log structure}$$

"invertible fns that don't have poles when extended"

$$j: X \setminus D \hookrightarrow X$$

b) P monoid (finitely generated)

$$P \longrightarrow \mathbb{Z}[P] = \left\{ \sum_{P_i \in P} a_i z^{P_i}, a_i \in \mathbb{Z} \right\} \quad \text{"monoid ring"}$$

$$P \longmapsto \mathbb{Z}^P$$

"Specifying this" get

$$\rightsquigarrow \underline{P} \longrightarrow \mathcal{O}_{\text{Spec } \mathbb{Z}[P]} \quad \text{is a pre-log structure}$$

or $\mathbb{K}[P]$.

(b/c typically, say if we used $\mathbb{K}[P]$,
 P doesn't know about invertibles
in \mathbb{K} .)

Construction Lemma:

(M, α, X) pre-log structure. Then define the associated log structure

$$\mathcal{M}^a := \mathcal{M} \oplus \mathcal{O}_X^*$$

analogy: like "sheafification".

$$\alpha^a \downarrow \mathcal{O}_X$$

$$\{ (m, \alpha(m)^{-a}) \mid m \in \alpha^{-1}(\mathcal{O}_X^*) \}$$

$\alpha^a(h, x) = \alpha^a(h) \cdot x$. dual cone \rightarrow cone
dual lattice \rightarrow lattice

Example: $P = \mathbb{G}^r \cap M$ (Fulton) toric monoid.

$$X = \text{Spec } \mathbb{C}[P] \quad (\text{or } \mathbb{Z}[P])$$

\cup
 D affine toric variety.

boundary divisor.

Then, $(P \rightarrow \mathbb{C}[P])^a = \mathcal{M}_{(\text{Spec } \mathbb{C}[P], D)}$.

$X \xrightarrow{f} Y$ map of schemes, $\mathcal{B}(\mathcal{M}, \alpha, Y)$ log structure on Y ;

then, have a pull-back log structure on X :

$$\mathcal{M} \xrightarrow{\alpha} \mathcal{O}_Y$$

pull back:

$$(f^{-1}\mathcal{M} \xrightarrow{\alpha} f^{-1}\mathcal{O}_Y \longrightarrow \mathcal{O}_X)^a =: \mathcal{M}_X.$$

Makes the process functorial [Illusie's insight].

Def: (X, \mathcal{M}) log. scheme is fs (fine & saturated) if locally on X there are charts for the log structure. (point: monoids in general can be fairly nasty; this is a nice set of such)

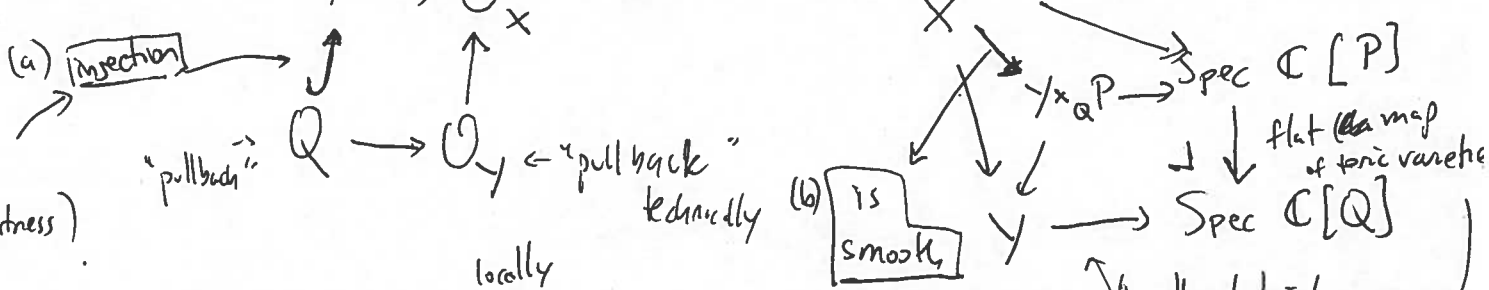
ie., $\exists \mathcal{P}$ "finitely generated" "integral" "saturated" on open sets (same nice mono. d)

w/ $\mathcal{M} = (\mathcal{P} \longrightarrow \mathcal{O}_X)^a$ locally. not defined, but "nice" condition.

(here, might be better to use the étale topology, esp. for divisors w/ self-intersections)

Def: $(X, \mathcal{M}) \rightarrow (Y, \mathcal{N})$ map of fs log schemes is log smooth iff,

étale locally, $\mathcal{P} \rightarrow \mathcal{O}_X$ and



So a log smooth map is a composition of a smooth map w/ (pullback of)

cf. [Kato, toroidal characterization of smoothness] = toric map.

There's another usual definition "formal smoothness" "on lifting log tangent vectors", equivalent to this one.

Rule: Given $D \subseteq X$, can pull back $i^* M(x, D)$. Tells you
how D sits in X, which is crucial to
GS program.
